

HS Coed

Fall 2011 Missouri Parks & Recreation Association Cup

| Pool A | | | | | Tie Breaker Calculations | | | |
|-----------------|----|---|---|---|--------------------------|----|----|----|
| HS Coed | GP | W | D | L | Points | GA | GF | GD |
| A1 Mike Qualls | 3 | 2 | 1 | 0 | 24 | 6 | 9 | 4 |
| A2 Rob Swain | 3 | 1 | 1 | 1 | 12 | 4 | 3 | -2 |
| A3 Steve Hilger | 3 | 0 | 2 | 1 | 9 | 4 | 3 | -1 |
| A4 Sam Stevens | 2 | 2 | 0 | 0 | 16 | 0 | 2 | 2 |
| A5 Doug Stoehr | 3 | 0 | 0 | 3 | 3 | 6 | 3 | -3 |

Pool Play Games

| Division | Week | Game | Field | Time | Away Team | Away Coach | Home Team | Home Coach | Away Score | Home Score |
|----------|-------------|------|-------|----------|-----------|--------------|-----------|--------------|------------|------------|
| HS Coed | Sat, Oct 22 | 1 | 1 | 9:15 AM | A1 | Mike Qualls | A2 | Rob Swain | 6 | 1 |
| HS Coed | Sat, Oct 22 | 2 | 1 | 10:30 AM | A3 | Steve Hilger | A4 | Sam Stevens | 0 | 1 |
| HS Coed | Sat, Oct 22 | 3 | 1 | 11:45 AM | A5 | Doug Stoehr | A1 | Mike Qualls | 2 | 3 |
| HS Coed | Sat, Oct 22 | 4 | 1 | 1:00 PM | A3 | Steve Hilger | A2 | Rob Swain | 0 | 0 |
| HS Coed | Sat, Oct 22 | 5 | 1 | 2:15 PM | A4 | Sam Stevens | A5 | Doug Stoehr | 1 | 0 |
| HS Coed | Sat, Oct 22 | 6 | 1 | 3:30 PM | A1 | Mike Qualls | A3 | Steve Hilger | 4 | 4 |
| HS Coed | Sat, Oct 22 | 7 | 1 | 4:45 PM | A2 | Rob Swain | A5 | Doug Stoehr | 2 | 1 |
| HS Coed | Sun, Oct 23 | 8 | 1 | 9:15 AM | A4 | Sam Stevens | A1 | Mike Qualls | | |
| HS Coed | Sun, Oct 23 | 9 | 1 | 10:30 AM | A5 | Doug Stoehr | A3 | Steve Hilger | | |
| HS Coed | Sun, Oct 23 | 10 | 1 | 11:45 AM | A2 | Rob Swain | A4 | Sam Stevens | | |

Championship Game

| | | | | | | | | | | |
|---------|-------------|----|---|---------|--|--|--|--|--|--|
| HS Coed | Sun, Oct 23 | 11 | 1 | 3:30 PM | | | | | | |
|---------|-------------|----|---|---------|--|--|--|--|--|--|

Pool Play

Same rules as the regular season apply. Games can end in a tie. Forfeit is recorded as a 3-0 score.

Pool play games will get receive the following points (10 Point System):

WIN - 6pts for a WIN, plus 1pt per goal scored up to 3 goals, plus 1pt if a shutout (no shutout points if 0-0 tie)

TIE - 3 pts for a TIE plus 1pt per goal scored up to 3 goals.

LOSS - 0pts for a LOSS plus 1pt per goal up to 3 goals

Pool Play Winner

Two Pool Play Winners will be determined by the two highest point totals.

In pool play, ties in team points between 2 or more teams will be broken by:

- 1 Head to Head results between the tied teams
- 2 Goals against (3 goals maximum per game)
- 3 Goals for (3 goals maximum per game)
- 4 Goal difference (total goals for minus total goals against; 3 goals maximum per game)
- 5 Coin Flip

Championship Round

The championship round will consist of one game between the two highest point totals in pool play.

Same rules as the regular season apply. Games **can not** end in a tie.

Overtime (one 5 min golden goal period. If still a tie, Shootout)