

GU8 - Wizards

LSSA Recreational Soccer - Spring 2010

Pool A									
GU8 - Wizards	GP	W	D	L	GS	GA	GD	Points	
A1 John Allen	0	0	0	0	0	0	0	0	0
A2 Eddie Zuniga	0	0	0	0	0	0	0	0	0
A3 Hugh Ryan	0	0	0	0	0	0	0	0	0

Pool B									
GU8 - Wizards	GP	W	D	L	GS	GA	GD	Points	
B1 Kimberly Clementi	0	0	0	0	0	0	0	0	0
B2 Mark Wald	0	0	0	0	0	0	0	0	0
B3 Darren MacDonald	0	0	0	0	0	0	0	0	0

Pool Play Games

Division	Week	Game	Field	Time	Away Team	Away Coach	Home Team	Home Coach	Away Score	Home Score
GU8 - Wizards	Sat, May 15	1	10	8:00	A1	John Allen	A2	Eddie Zuniga		
GU8 - Wizards	Sat, May 15	2	10	9:00	A3	Hugh Ryan	B3	Darren MacDonald		
GU8 - Wizards	Sat, May 15	3	10	10:00	B1	Kimberly Clementi	B2	Mark Wald		
GU8 - Wizards	Sat, May 15	4	10	11:00	A1	John Allen	A3	Hugh Ryan		
GU8 - Wizards	Sat, May 15	5	10	2:00	A2	Eddie Zuniga	B2	Mark Wald		
GU8 - Wizards	Sat, May 15	6	10	3:00	B1	Kimberly Clementi	B3	Darren MacDonald		
GU8 - Wizards	Sun, May 16	7	10	12:00	A1	John Allen	B1	Kimberly Clementi		
GU8 - Wizards	Sun, May 16	8	10	1:00	A2	Eddie Zuniga	A3	Hugh Ryan		
GU8 - Wizards	Sun, May 16	9	10	2:00	B2	Mark Wald	B3	Darren MacDonald		

Championship Game

GU8 - Wizards	Sun, May 16	10	10	4:00	A		B			
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Pool Play

Same rules as the regular season apply. Games can end in a tie.

Pool play games will get 3 points for a Win, 1 point for a Tie, and 0 points for a Loss

Teams were selected by a random draw.

Pool Play Winner

Pool Play Winner will be determined by the highest point total.

In pool play, ties in team points between 2 or more teams will be broken by:

- 1 Head to Head results between the tied teams
- 2 Goals against in pool play
- 3 Goal difference in pool play
- 4 Coin Flip

Championship Round

The championship round will consist of one game between the Pool A winner and Pool B winner.

Same rules as the regular season apply. Games can not end in a tie.

Overtime (one 5 min golden goal period. If still a tie, Shootout)