

# GU15

## Fall 2011 Missouri Parks & Recreation Association Cup

Pool A					Tie Breaker Calculations			
GU15	GP	W	T	L	Points	GA	GF	GD
A1 Matt Taylor	2	1	1	0	14	1	4	3
A2 Courtney Danner	2	1	1	0	14	1	4	3
A3 John Thomas	2	1	0	1	10	3	3	0
A4 Scott Finnerty	2	0	0	2	0	6	0	-6

Pool B					Tie Breaker Calculations			
GU15	GP	W	T	L	Points	GA	GF	GD
B1 Lee Hinkle	2	2	0	0	17	2	5	4
B2 Chris Paxton	2	1	0	1	10	3	4	1
B3 Pup Sieger	2	0	0	2	3	6	3	-4
B4 Kent Cooper	2	1	0	1	10	5	4	-1

### Pool Play Games

Division	Week	Game	Field	Time	Away Team	Away Coach	Home Team	Home Coach	Away Score	Home Score
GU15	Sat, Oct 22	1	3	8:00 AM	A1	Matt Taylor	A2	Courtney Danner	1	1
GU15	Sat, Oct 22	2	3	9:15 AM	A3	John Thomas	A4	Scott Finnerty	4	0
GU15	Sat, Oct 22	3	3	10:30 AM	B1	Lee Hinkle	B2	Chris Paxton	2	1
GU15	Sat, Oct 22	4	3	11:45 AM	B3	Pup Sieger	B4	Kent Cooper	2	3
GU15	Sat, Oct 22	5	3	1:00 PM	A2	Courtney Danner	A4	Scott Finnerty	6	0
GU15	Sat, Oct 22	6	3	2:15 PM	A1	Matt Taylor	A3	John Thomas	4	0
GU15	Sat, Oct 22	7	3	3:30 PM	B1	Lee Hinkle	B3	Pup Sieger	4	1
GU15	Sat, Oct 22	8	3	4:45 PM	B2	Chris Paxton	B4	Kent Cooper	3	1
GU15	Sun, Oct 23	9	2	8:00 AM	A1	Matt Taylor	A4	Scott Finnerty		
GU15	Sun, Oct 23	10	3	8:00 AM	A2	Courtney Danner	A3	John Thomas		
GU15	Sun, Oct 23	11	2	9:15 AM	B1	Lee Hinkle	B4	Kent Cooper		
GU15	Sun, Oct 23	12	3	9:15 AM	B2	Chris Paxton	B3	Pup Sieger		

### Championship Game

GU15	Sun, Oct 23	13	1	1:00 PM	A	B		
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### Pool Play

Same rules as the regular season apply. Games can end in a tie. Forfeit is recorded as a 3-0 score.

Pool play games will get receive the following points (10 Point System):

WIN - 6pts for a WIN, plus 1pt per goal scored up to 3 goals, plus 1pt if a shutout (no shutout points if 0-0 tie)

TIE - 3 pts for a TIE plus 1pt per goal scored up to 3 goals.

LOSS - 0pts for a LOSS plus 1pt per goal up to 3 goals

### Pool Play Winner

Pool Play Winner will be determined by the highest point total.

In pool play, ties in team points between 2 or more teams will be broken by:

- 1 Head to Head results between the tied teams
- 2 Goals against (3 goals maximum per game)
- 3 Goals for (3 goals maximum per game)
- 4 Goal difference (total goals for minus total goals against; 3 goals maximum per game)
- 5 Coin Flip

### Championship Round

The championship round will consist of one game between the Pool A winner and Pool B winner.

Same rules as the regular season apply. Games **can not** end in a tie.

Overtime (one 5 min golden goal period. If still a tie, Shootout)